Story Troves at the Chippewa Valley Aphasia Camp: Using Artifacts to Jointly Construct and Scaffold Contributions of Individuals with Aphasia

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**Background**

*Al Capone Theme:*

"And then we only spent five minutes explaining each of our stories..."

"...there were so many things going on that I could not follow along..."

**Overarching themes and specific categories were formed for each source**

**Scaffolding Challenges:**

- **Acknowledgements**

- **1.** Field notes (54) and photographs (16)
- **2.** Student volunteer focus group responses (39)
- **3.** Staff surveys (35)
- **4.** Camper surveys (10)

"Story immersion: Stories empower people with aphasia to focus on the flow of ideas rather than the relevance for communication and comprehension. Imagination evokes language (Stapleton, Whiteside, Davies, Mott, Chamberl, Thomas, 2014)"

"Campers loved the items, getting their hands on them, exploring..."

**Engagement:**

- **Problem Solving**

"Breaking the rules of the game to challenge participants to engage and..."

"Set Up: "It was returned to enough times throughout""

**Set Up:**

"I found that the older campers (people with aphasia) were very interested."